Activity 6 – Colours and Textures

Once you have added furniture to your house, place a colour or texture on the interior and exterior walls. Using the 3D Warehouse, insert furniture in each room as required.

Save your file again as Activity 5 House.

Bonus Activity 7 – Making a movie

Create a scene for at least two outside walls of your house and two rooms. You can add more if you like. The instructions for creating scenes are in:

<http://www.aidanchopra.com/web-content/chapter-10/creating-scenes>

Once your scenes are complete, you can animate them by going to:

* Windows,
* model info,
* animation.

Enable Scene Transition check box.

Enter a transition time. Start with 1 second.

Enter a scene delay time of 0.

Now prepare your model to export as an animation:

Choose:

* File,
* Export,
* Animation.

Click Options and select the Anti-Alias check box.

Name your Movie as SketchUp movie and save it to your folder as an .AVI file